

**E 7920**

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**B.Sc./B.C.A. DEGREE (C.B.C.S.S.) EXAMINATION, NOVEMBER 2017**

**First Semester**

Core Course—METHODOLOGY OF PROGRAMMING AND PROGRAMMING IN C

(Common for B.Sc. Computer Science and B.C.A.)

[2013 to 2016 Admissions]

Time : Three Hours

Maximum Marks : 80

**Part A**

*Answer all questions.*

*1 mark each.*

1. What is an algorithm ?
2. What is testing ?
3. What are conditional operators ?
4. How to declare string variables ?
5. Write the output of the following :

Code : `int arr [ ] = {1, 2, 3, 4, 5,} ;`

Print `f("%d", arr[4] - arr[0]) ;`

6. What is typecasting ?
7. Compare structure and union.
8. What is the return value if the function is called as `int v = fun (10) ; int fun (int n)`

{

`if (  $n == 1 \parallel n == 2$  ) return 0 ;`

`else return (  $n - 1 + fun (n - 2)$  ) ; }`

9. Define pointers.

**Turn over**

10. What will be the output of the following program segment ?

```
main()
{
    int x;
    x = 20;
    Change (& x)
    printf ("%d", x);
}
Change (p)
int *p;
{
    *p = *p + 10 ;}
```

#### Part B

Answer any **eight** of the following.  
2 marks each.

11. What is bottom up design ?
12. What is looping ?
13. What is the purpose of enumeration data type ?
14. Write the relational operators in C.
15. List the string functions in C.
16. Compare break and continue in C.
17. What are static variables ?
18. How to declare a pointer variable ?
19. Write a C program to find the factorial of a number.
20. Write the syntax of for loop.
21. What is dynamic memory allocation ?
22. Distinguish (\*P) [5] and \*P[5].

(10 × 1 = 10)

(8 × 2 = 16)

#### Part C

Answer any **six** of the following.  
4 marks each.

23. What is flowchart ? Draw a flowchart for finding the prime numbers within a range.
24. Write a note on programming techniques.
25. Explain the input and output statements in C.
26. Explain with an example how to declare 2 dimensional arrays ?
27. Explain array of structures.
28. Explain switch statement in C.
29. Write a function to remove duplicater from an ordered array.
30. Explain different methods to access members of a structure with suitable example.
31. Compare call by value and call by reference with examples.

#### Part D

Answer any **two** of the following.  
15 mark each.

32. Explain the various stages in program development.
33. Explain the looping statements in C with example.
34. Explain pointer to structure with example.
35. Write a C program to add, subtract and multiply 2 matrices using functions.

(6 × 4 = 24)

(2 × 15 = 30)